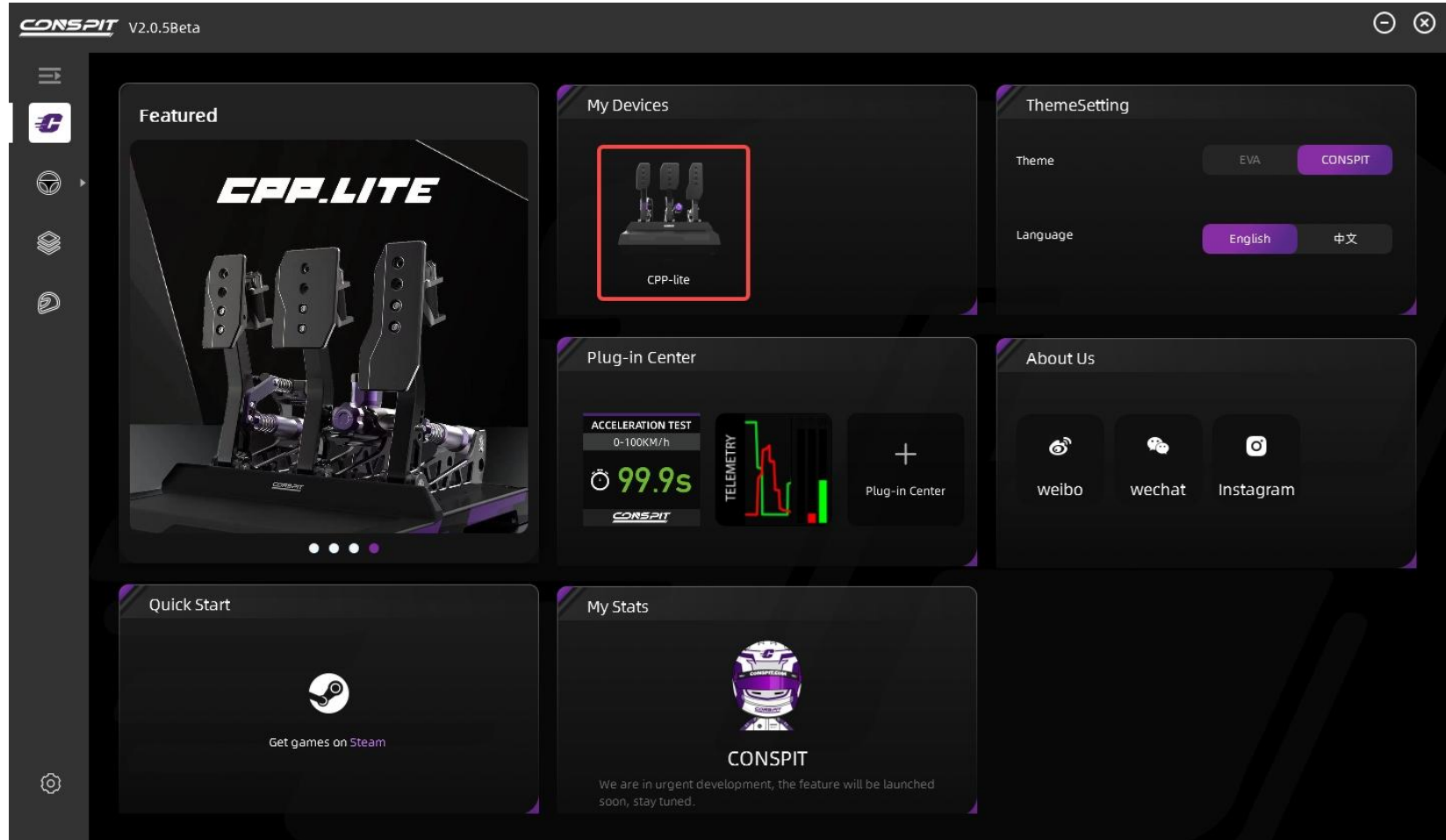
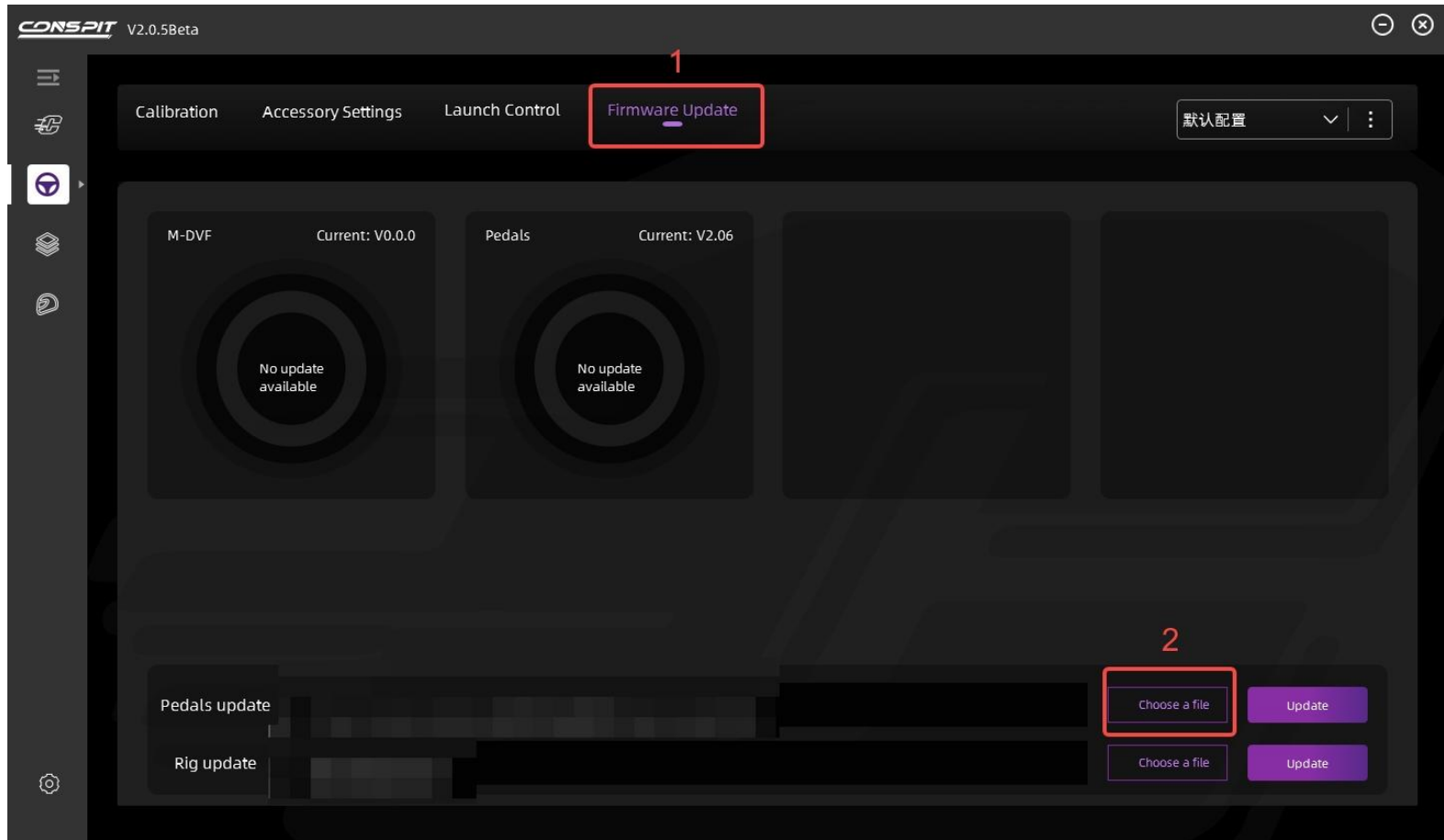


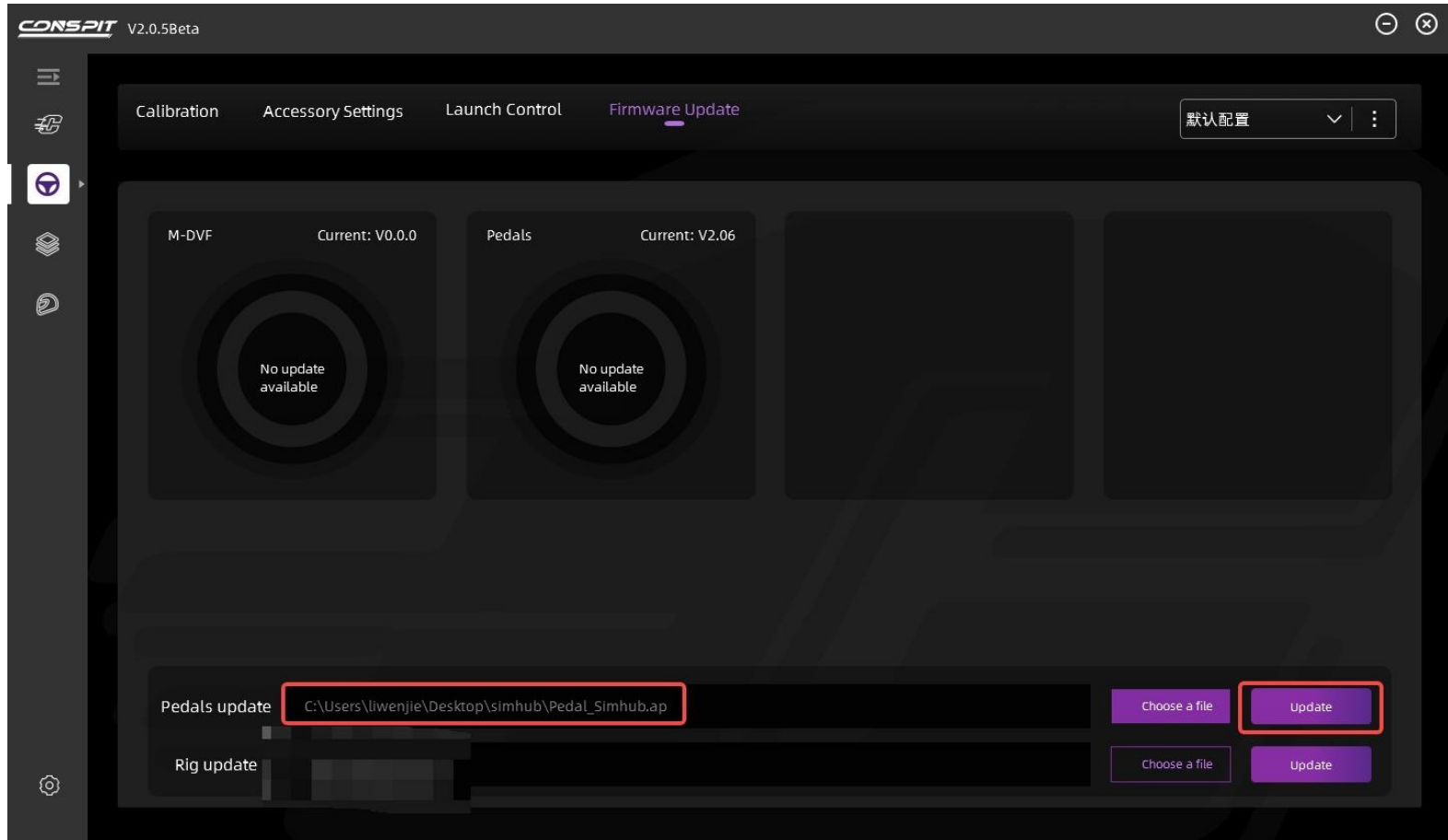
Click here to open the CPP.LITE pedal settings.



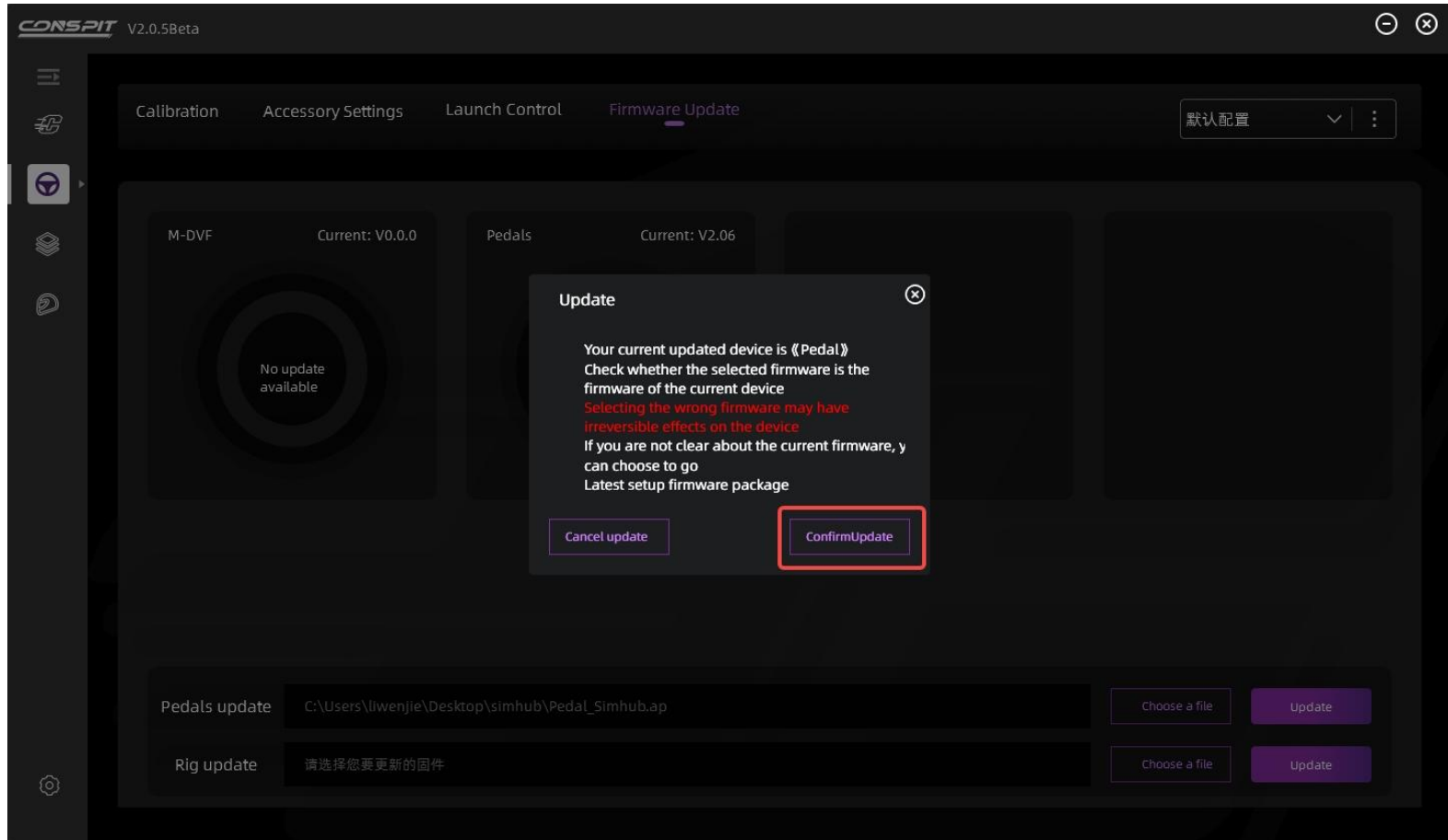
Switch to the **Firmware Update** , click the **Choose a file** button to select the pedal firmware.



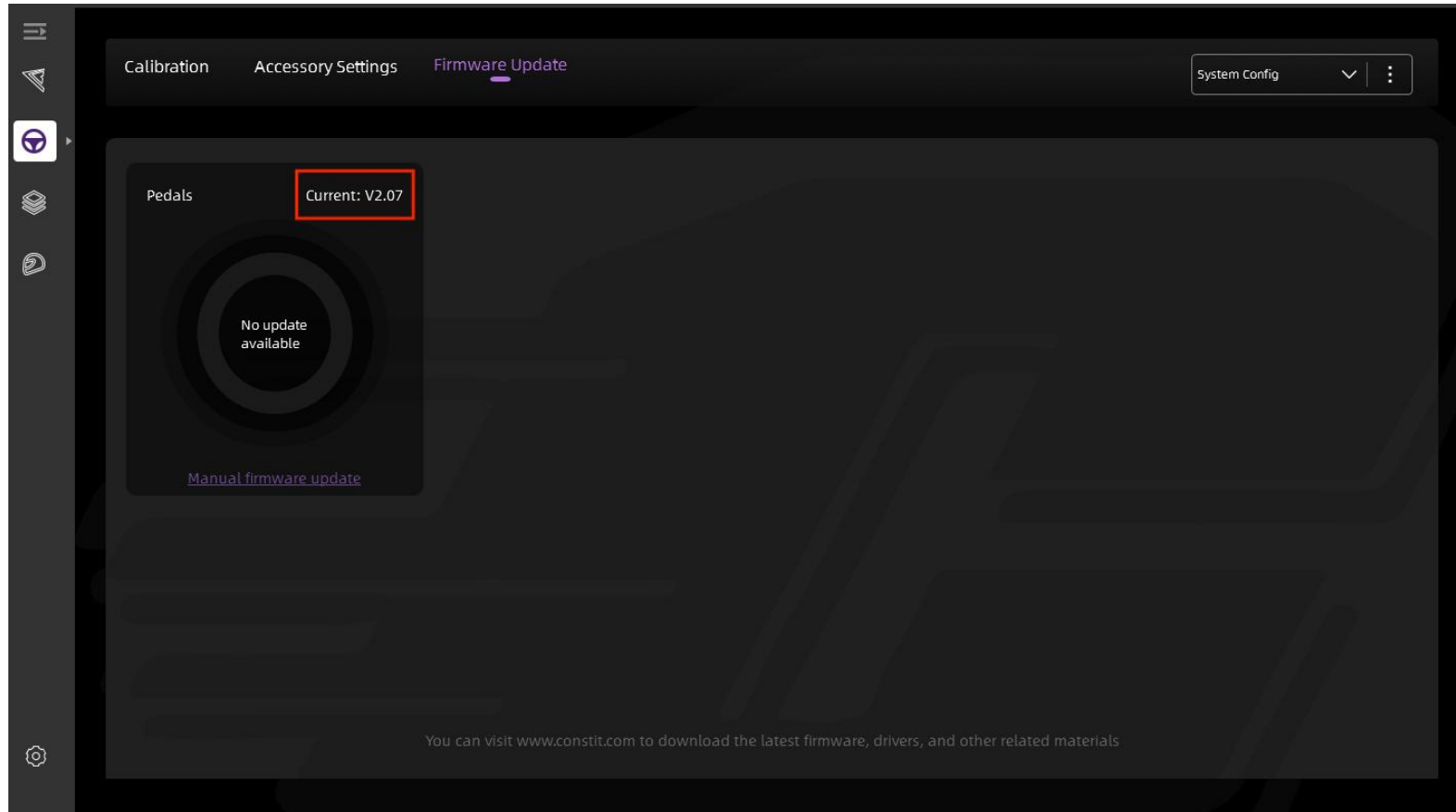
Select the firmware you want to upgrade , click the **Update** button to update the firmware.
NOTICE:MAKE SURE PEDAL CONNECTED DURING UPGRADE.



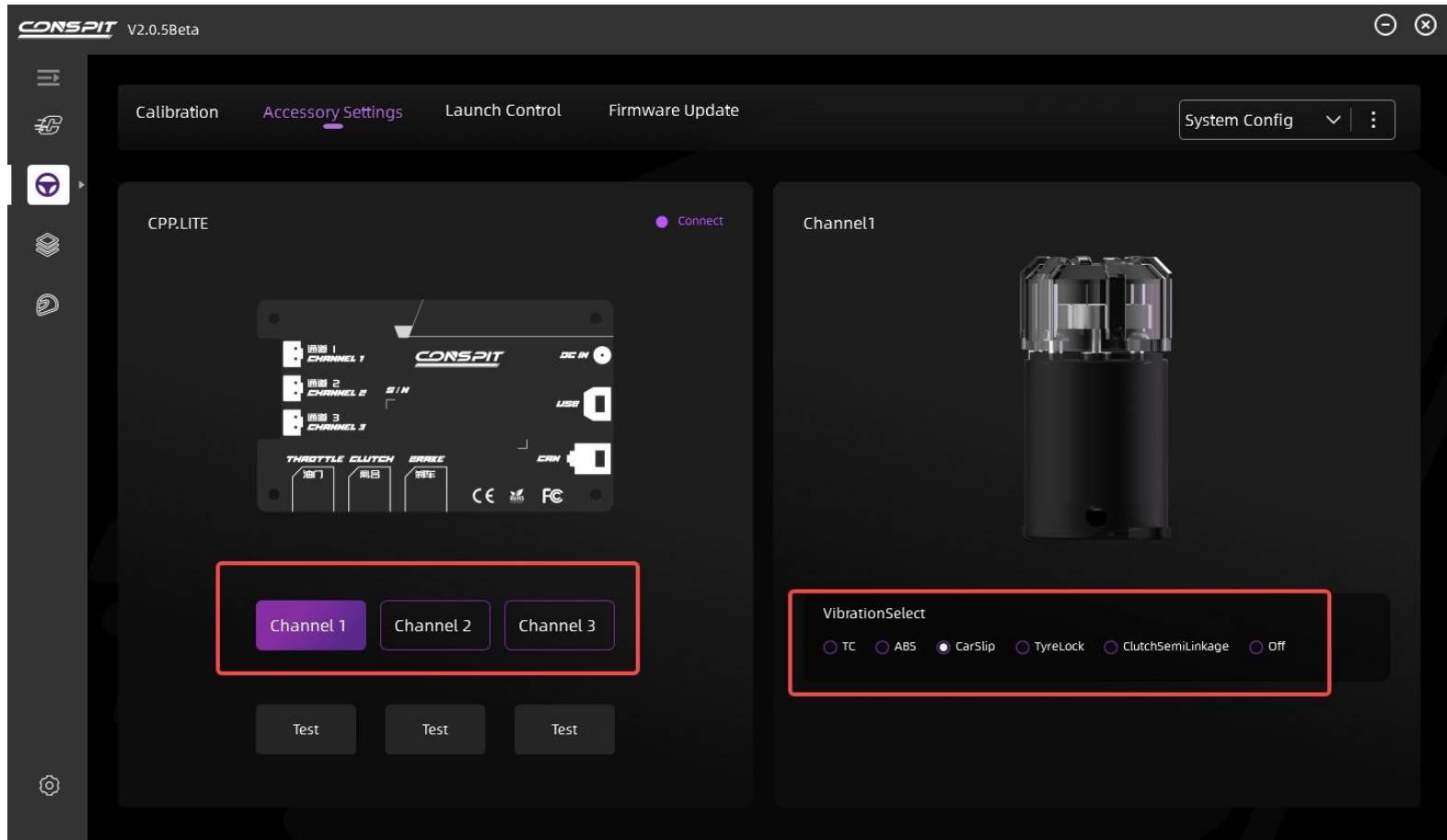
Click to **confirm update**.
NOTICE:MAKE SURE PEDAL CONNECTED DURING UPGRADE.



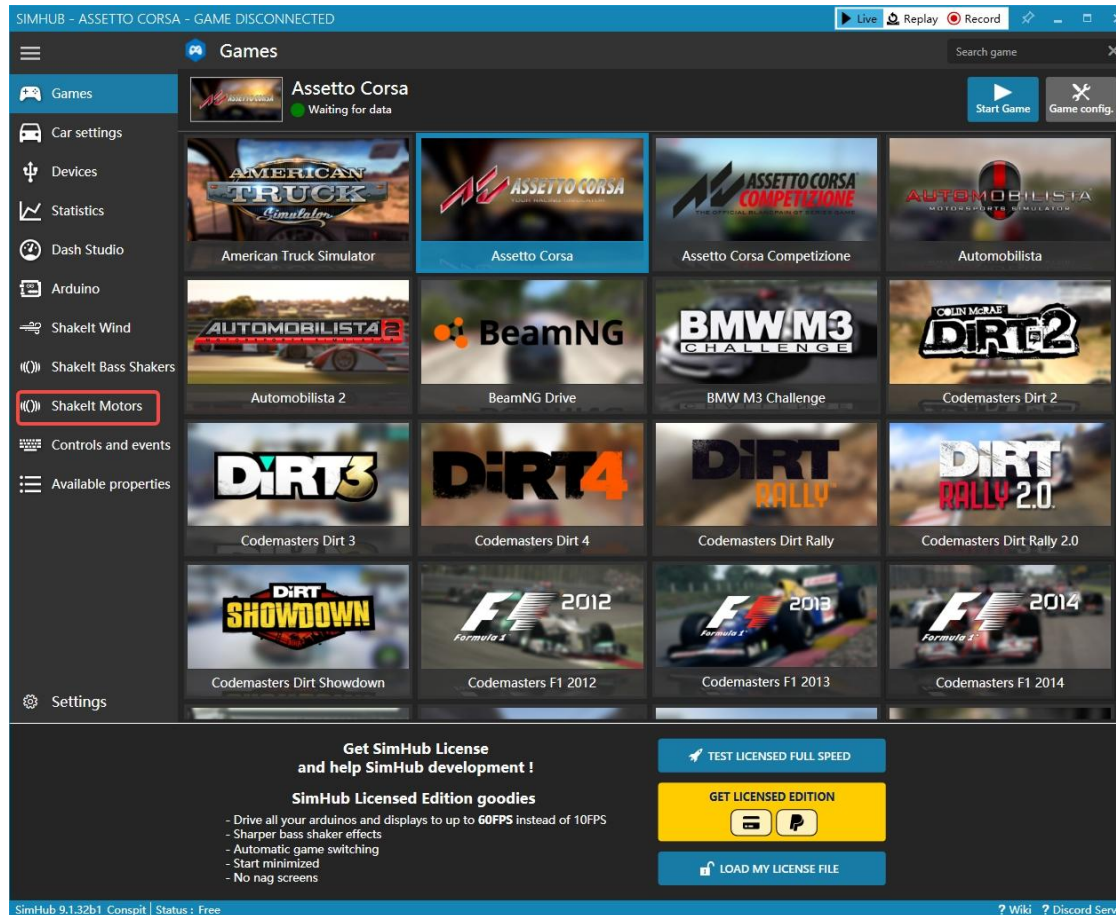
After waiting for the update to complete, switch back and forth between pages to see that the pedal firmware version is **V2.07**.



Switch to the **Accessory Settings** , click on **channel 1**, and select the vibration option as any one of TC , ABS , CarSlip, and TyreLock. **Channel 2**, **channel 3** in turn, carry out the same operation.



Open **SimHub** and go to the **Shakelt Motors**.



Click on **Motors Output**, find **CONSPIT CPP.LITE** and open it.

The screenshot shows the SimHub interface for ASSETTO CORSA. The main menu on the left includes Games, Car settings, Devices, Statistics, Dash Studio, Arduino, Shakelt Wind, Shakelt Bass Shakers, **Shakelt Motors**, Controls and events, Available properties, and Settings. The main content area is titled 'Shakelt Motors' and has tabs for 'Effects Profile', 'Motors Output', and 'Controls'. Under 'MOTORS OUTPUT', there is a list of devices with toggle switches. The 'CONSPIT CPP.LITE' option is highlighted with a red box. Below the settings, there is a promotional banner for 'SimHub License' with buttons for 'TEST LICENSED FULL SPEED', 'GET LICENSED EDITION', and 'LOAD MY LICENSE FILE'. The status bar at the bottom shows 'SimHub 9.1.32b1_Conspit | Status : Free' and links to 'Wiki' and 'Discord Server'.

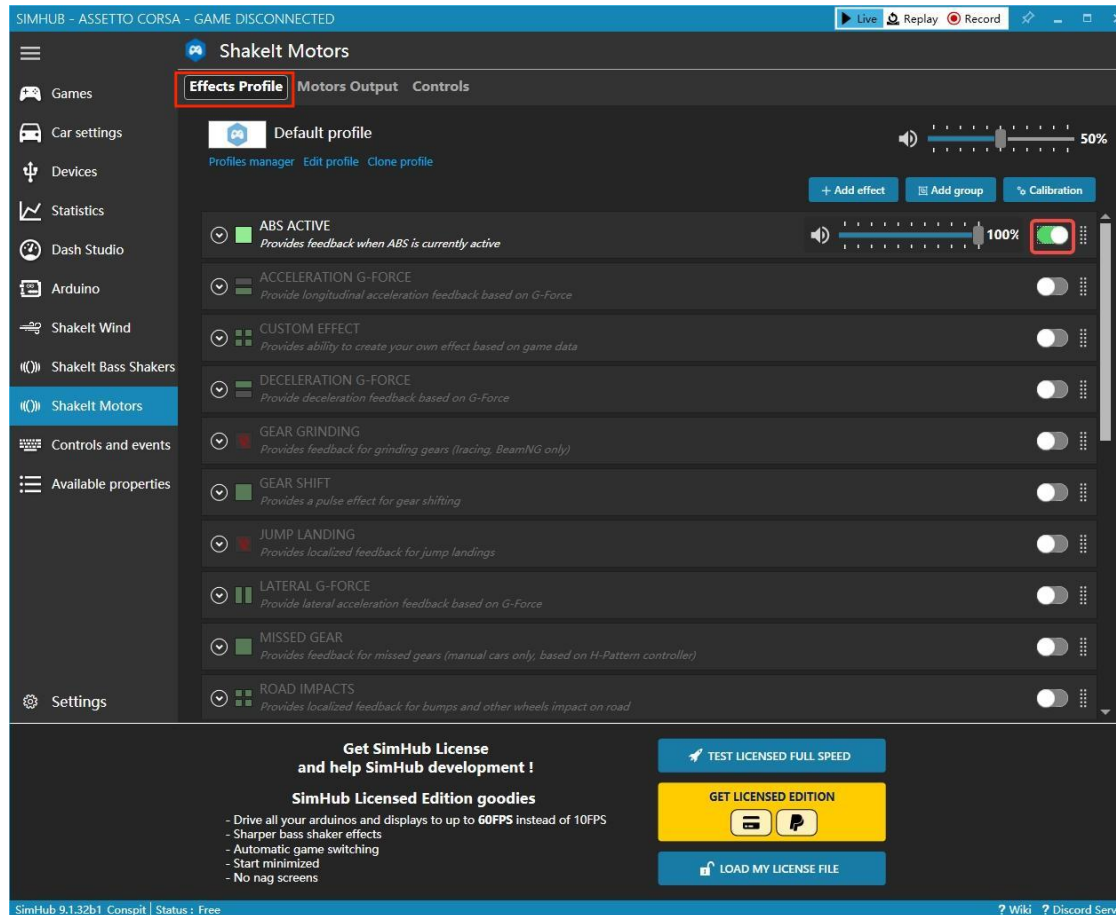
Click the **Test now** button on the corresponding pedal to test if the vibration function is working properly*.

The screenshot shows the SimHub interface for 'Shakelt Motors'. The 'MOTORS OUTPUT' tab is selected, showing a list of haptic devices with their respective 'Test now' buttons. Below this, the 'CONSPIT CPP.LITE' section shows a table of settings for various effects, with 'Test now' buttons for Clutch, Brake, and Throttle. Red arrows point to these buttons. The bottom of the screen features a license promotion banner with buttons for 'TEST LICENSED FULL SPEED', 'GET LICENSED EDITION', and 'LOAD MY LICENSE FILE'.

Effect	Property	Clutch	Brake	Throttle
ABS Active	All	OFF	OFF	OFF
Acceleration G-Force	Rear	OFF	OFF	OFF
Custom Effect	FrontLeft	OFF	OFF	OFF
	FrontRight	OFF	OFF	OFF
	Rear	OFF	OFF	OFF

*:If the vibrate function does not work, refer to the last page of this document for troubleshooting.

Switch to the **Effects Profile** and find the feature you want to enable, such as ABS ACTIVE, and select Turn On.
Based on the latest version of SimHub.



Check to see if the pedal is connected and select the function you need to turn on and the pedal that corresponds to the vibration (make sure it's a function that has been turned on in the **Effects Profile**), such as ABS enabled on the brake.
Based on the latest version of SimHub.

The screenshot shows the SimHub interface for the 'CONSPIT CPP.LITE' device. The 'Effects Profile' tab is active, and the 'MOTORS Output' section is expanded. The device is shown as 'Connected'. Below the connection status, there are three gain sliders for Clutch, Brake, and Throttle, all set to 100%. A table below these sliders shows the status of various effects. The 'ABS Active' row is highlighted with a red box, indicating that the ABS function is active on all three pedals (Clutch, Brake, and Throttle). The status for 'ABS Active' is 'All', and the status for 'Clutch', 'Brake', and 'Throttle' is 'OFF'.

Effect	Clutch	Brake	Throttle
ABS Active	OFF	OFF	OFF
Acceleration G-Force	OFF	OFF	OFF
Custom Effect	OFF	OFF	OFF
Custom Effect	OFF	OFF	OFF
Custom Effect	OFF	OFF	OFF

At the bottom of the interface, there is a promotional banner for the 'SimHub Licensed Edition' with the following text:

Get SimHub License and help SimHub development !

SimHub Licensed Edition goodies

- Drive all your arduinos and displays to up to 60FPS instead of 10FPS
- Sharper bass shaker effects
- Automatic game switching
- Start minimized
- No nag screens

Buttons for 'TEST LICENSED FULL SPEED', 'GET LICENSED EDITION', and 'LOAD MY LICENSE FILE' are also visible.

Troubleshooting:

My device doesn't vibrate in SimHub

1. Check if the DC power cable is connected.
2. Test the vibration function in **CONSPIT LINK** to see if it works properly.
3. Reconfigure the **VibrationSelect** function to ensure that the settings are written successfully. (Please see last page of this article for details)
4. Make sure **CONSPIT CPP.LITE** is enabled in **Motors Output** under **Shakelt Motors** in **SimHub**.

If you encounter more problems in using SimHub, please refer to the official SimHub documentation:

<https://github.com/SHWotever/SimHub/wiki>

CONSPIT 2.0.9

Calibration Accessory Settings Launch Control Firmware Update

System Config

CPP.LITE Connected

1 - Selection of channels

Channel 1 Channel 2 Channel 3

Test Test Test

Channel 1

2 - Make sure all channels are selected for any of the first four options (TC, ABS, wheel slip, wheel Lock-up)

Mode

TC ABS Wheel Slip Wheel Lock-up Clutch Bite-point Off

3 - Repeat for each channel